

Survivor (Farm Version) Activity Plan

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1 OUTCOMES

- Participate in a range of physical individual and team challenges;
- Develop teamwork and cooperation in completing tasks;
- Participate in map reading skills to locate hidden items;
- Provide opportunities for leadership;
- Develop creative thinking and problem solving techniques;
- Provide a fun and cooperative environment for solving physical and mental challenges in the outdoors.
- Reflect on their participation in all activities;

2 ACTIVITY

2.1 OUTLINE

A Survivor session is held in the paddock adjacent to the Farm Camp accommodation. A session can run from 1 ½ - 2 ½ hours in length. Each session will include these elements and follow a similar outline, some of the initiatives won't be included in the shorter sessions:

Start: each team will get the bottom half of the map before the first challenge.

Lava Pit:

—Each member of the team has to cross the lava pit without touching the tanbark, by swinging on the rope. In the pit will be the **ITEM** which they will need to collect. If one person touches the ground they/the whole team need to start again.

Pharaoh's Pyramid:

—The 5 tyres need to be moved to another pole, by only moving one tyre at a time and not placing a bigger number on a smaller number. Once all tyres are moved students collect the team **ITEM**.

Maze:

—All students are blindfolded and they have to work as a team to get everyone through the maze, out the finish and collect the top half of the **MAP**.

Spiders Web:

—All students must go through the spider's web from one side to the other without touching the web. If they touch the web, they will have to start again. Once someone has been through a hole, it is unable to be used again. Make sure that one of them collects the **ITEM** on their way through the web.

Quicksand:

—The 3 planks are used between each post, resting on the post securely, so that all team members can get across to the finish without touching the sand. They have to collect the pieces of the **PUZZLE** to get the clue.

Safety: each plank has a painted strip on it at both ends. The width of this painted strip needs to be resting on the posts or another plank before it can be stood on

Fence Climb:

—Students have to be connected and walk across the posts and over the fence. If the connection is broken or somebody touches the ground everybody will have to start again.

Crash Site:

—Any student that enters the plane must be blindfolded. They enter at the rear of the plane and have to retrieve the **ITEM**, without touching the plane as it is full of electrical charges.

Darts:

–Students unlock the darts canister with the code from the puzzle (red letters) and the code sheet from the ammo box. **Safety instructions given:** Everybody needs to stay behind the wooden plank unless they are using the darts. Person with the darts steps up to the chain and has their go and will retrieve the darts only after being told to. Once the bag is down they may collect the ITEM inside.

Final Challenge:

–Before teams use their sling shot they will need to attach their team flag to the slingshot holders. Make sure students are not in the way of the slingshot while others are firing. Students have to collect their ammo balls when they have run out and will start firing again until they hit the target.

To ‘Claim the Island’:

After hitting the target at the final challenge the tribe needs to run up to the target and stamp their flag down into the flag holster, letting off the sound of victory.

Debrief

The Coolamatong instructor will wrap up the session and run a debrief in relation to how well the teams worked together.

2.2 EQUIPMENT

All Camp Coolamatong instructors are familiar with the activity specific and safety equipment required for each activity. Each session the instructor will ensure:

- All equipment is set up, in working order and safe to use
- All first aid equipment is in working order and taken on the activity
- All communications are in working order, are ample for use in an emergency and are taken on the activity
- All participants, including school staff, have appropriate footwear and clothing
- All participants have been checked that their safety equipment is correctly fitted and they know how to use it appropriately.

Instructor’s Kit: Each instructor will also carry the following safety equipment:

- Whistle
- Mobile phone
- First Aid Kit

Participant Clothing: This will vary depending on the weather but needs to including the following:

- Clothes that are flexible and easy to move in.
- Enclosed shoes, preferably runners.
- Clothing suitable for the weather conditions (e.g. hats for sunny days & thermals for the cold)
- Any glasses or sunglasses should be secured.
- Valuable or sentimental jewellery should be removed.

2.3 COMMUNICATION

Camp Coolamatong staff carry mobile phone communications with them on every activity and there is coverage throughout the campsite property. All activities are within 800 metres of the main campsite buildings or the office in even of communications failure.

2.4 FIRST AID

Camp Coolamatong activity staff all hold a current CPR and First Aid Qualification. They will carry a First Aid Kit with them on all activities. The school staff members, if they are appropriately qualified, will be the first port of call for administering first aid. Camp Coolamatong instructors will administer first aid when:

- It is an emergency situation
- The school staff member is not trained AND it cannot wait until the school's designated first aider can be found.

3 PEOPLE

3.1 ACTIVITY INSTRUCTOR

All Coolamatong activity staff hold a current First Aid qualification, CPR certification and Working with Children's Check (WWCC)

There must be a minimum of three staff at a Survivor session.

One instructor will be provided by Camp Coolamatong, who will have experience delivering the activity. They will introduce and wrap up the activity for both the groups together. During the activity they will float between the two groups providing assistance to groups who are struggling, debriefing and reflecting on any teamwork and conflict situations.

The other two staff members will need to be provided by the school. The school staff member will be required to help a group of students complete the Survivor course. They will be given a detailed instruction sheet that outlines how each activity will be run and it will be their job to explain this at each initiative activity. Unless the group is really struggling they should not give away the solution but allow the students to try it themselves.

Maximum group size will be capped at 30 for the activity or 15 per activity group.

3.2 SCHOOL STAFF MEMBER REQUIREMENTS

Camp Coolamatong provides instructors who are trained in the delivery of each activity. They are able to facilitate a session in safe manner and instruct the students on the technical knowledge and skills they require to participate in the activity.

It is Camp Coolamatong and DEECD policy that the students must always have a school staff member present, whether this be a registered teacher or another approved school representative. The school staff member is responsible for student behavior, group management and the overall welfare of their students. Each activity cannot commence if they are not present.

It is also required that the school staff members will read this document and familiarise themselves with the activity and their responsibilities.

3.3 STUDENTS

School staff are responsible for getting informed consent from parents/guardians for all students who come on camp. It is also the responsibility of the school to inform Camp Coolamatong of any medical conditions or issues that will impact on the students participating in the activity

4 ENVIRONMENT

4.1 LOCATION

The Survivor course is situated on the Camp Coolamatong property on the Banksia Peninsula. It is located in the paddock immediately east of the Farm Camp approximately 100 metres from the dining hall. The location is accessible by tracks suitable for vehicles in the instance of an emergency, but does not have any vehicle traffic going past.

4.2 WEATHER

Each session is assessed by the Program Manager prior to commencing with participant skills, weather conditions and outcomes being taken into consideration. During the session, the Coolamatong leader may also use their discretion to modify or finish a session early based on conditions changing. Strong winds, wet and cold conditions and extreme temperatures may result in a sessions being cancelled or the activity modified in accordance with Coolamatong’s Adverse Weather Policy.

5 RISKS

5.1 RISK ASSESSMENT MATRIX

The following table outlines the specific risks associated with canoeing and the existing controls that are in place to manage these risks. This risk assessment matrix is not all encompassing. There may still be risks associated with being in the outdoors doing adventure activities that have not been documented.

Risk Description	Existing Controls	Rating				Actions
		Effectiveness of existing controls	Risk Consequences	Risk Likelihood	Risk Rating	
Describe the risk event, cause/s and consequence/s	Describe any existing policy, procedure, practice or device that acts to minimise a particular risk					Extreme/High - Do not proceed Medium - Ongoing review required Low - Only periodic review required
Anaphylaxis	At start of week briefing teachers are required to give Coolamatong staff details of any allergies and anaphylaxis.	Satisfactory	Major	Unlikely	Medium	Ongoing review required

	<p>School staff need to carry epi-pens on all activities with those students and be trained how to administer them</p> <p>School staff liaise with Coolamatong kitchen staff at every meal for students with allergies</p> <p>School staff give students morning and afternoon tea to ensure students with allergies are getting the right meals</p>					
Bites & Stings: Insects (mosquitoes, ants, bees, wasps, scorpions)	Students are instructed to apply insect repellent before every activity session.	Satisfactory	Insignificant	Likely	Medium	Ongoing review required
	Students must wear fully enclosed shoes at all times around the campsite.					
Bites & Stings: snakes	Students must wear fully enclosed shoes at all times around the campsite.	Satisfactory	Major	Possible	High	Constant review required
	During orientation and before any activity that uses the bush students are briefed as to what to do if they see a snake.					
	When walking through the bush there should be a Coolamatong leader at the front.					
	When walking through the bush groups must stick to the defined and clear tracks					
	Students are not allowed in the bush in groups of less than three.					
Cold Exposure	Students are briefed on what is appropriate clothing to wear according to weather	Satisfactory	Minor	Likely	Medium	Ongoing review required
	If multiple students are cold, leaders have the option to terminate session early to ensure that students get warm and dry.					
	Adherence to the Coolamatong Extreme Weather Policy in dealing with managing, modifying and cancelling activities due to extreme weather.					
Falls & Trip Hazards	Students must wear closed toed shoes at all time when outside	Satisfactory	Insignificant - Minor	Likely	Medium	Ongoing review required
	Students are briefed on appropriate footwear for each activity					
	Debris is removed from all paths as seen. If object is not removable by hand then an alternative paths is sought					
	Bi-yearly Camp site hazard checks identify trip hazards to be addressed by maintenance work					

Heat Exposure: -dehydration -heat stroke -hyperthermia -sunburn	Students must bring water bottles to all activities. Spares are available for those who don't have one.	Satisfactory	Insignificant - Minor	Possible	Medium	Ongoing review required
	During hot weather (term 1 & 4) extra water is taken out to refill water bottles.					
	All students must wear hats, sunscreen and appropriate sun smart clothing (term 1 & 4)					
	Adherence to the Coolamatong Extreme Weather Policy dealing with managing, modifying and cancelling activities due to extreme weather					
Lost Student	Students are asked to stay with their group at all times.	Satisfactory	Moderate	Unlikely	Medium	Ongoing review required
	When travelling between activities there should always be a Coolamatong leader at the front and a school staff member at the back.					
	When going on extended periods of travel the Coolamatong leader will ensure they have the entire group by stopping to group up and doing regular head counts.					
	Start of week briefing advises school staff that they need to provide group management and student supervision for all activities					
	Start of week briefing advises school staff that they need to manage students whereabouts during the free time periods of the week.					
Sprains and Strains	Technique coaching is given during each of the activities.	Satisfactory	Moderate	Unlikely	Medium	Ongoing review required
	School staff should be aware of any existing injuries and are asked (during the start of week briefing) to notify Coolamatong leaders if these affect a student involvement with an activity.					
Injury due to equipment failure	Periodic maintenance checks identify hazards associated with specific initiative elements to be addressed by maintenance	Satisfactory	Minor	Possible	Medium	Ongoing review required
	Groups must stay together and wait for their designated leader before beginning an activity					
	All participants must be briefed on each activity before entering the activity area or touching any equipment					

5.2 EMERGENCY MANAGEMENT

It is a requirement that all Coolamatong Activity Instructors must carry a mobile phone with available reception to call on. They must also carry a first aid kit and will all hold a current Level 2 First Aid Qualification.

In the event of an emergency the Coolamatong Program Manager should be notified immediately. To avoid confusion they will then call 000 if need be and will coordinate the handling of the emergency. The procedure for handling an emergency is as follows:

1. VERIFY	Verify the Report	Confirm with other campers, campsite staff, emergency services or other reliable people the accuracy of the information about the emergency
2. NOTIFY	Notify Camp Staff & Emergency Services	By the quickest means possible notify: <ul style="list-style-type: none"> • Camp Coolamatong staff; and they will contact the Emergency Services
3. ASSESS	Assess the danger posed	Observe what is happening to determine: <ul style="list-style-type: none"> • Has the danger passed; • Is the danger increasing or decreasing; • How many casualties there are • What are their injuries (if any)
4. ACT	Take action based on assessment	<ul style="list-style-type: none"> • Move people away from the danger • Collect camper medical forms and medication • Apply first aid if needed • Sound the fire alarm (located in Pantry) if campers need to be assembled